PATENT APPLICATION FEE DETERMINATION RECORD

Effective December 8, 2004

10/070137

				•	•					
		(Golumn 1).	<u> </u>	(Column 2)	(Column 3)	·	·	_		
AMENDMENT	4/7/06	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	RATE	ADDI- TIONAL FEE		RATE	-ADDI- TIONAL FEE
	Total	. 31	Minus	3/	=	X\$ 25=		OR	X\$50=	
AME	Independent	<u> 3</u>	Minus	*** 3	-	· X100=		OR	X200=	
	THIRST PRESE	ENTATION OF M	ULTIPLE DE	PENDENT CLAIM		+180=		- OR	+360=	
						TOTAL ADDIT, FEE		OR	TOTAL ADDIT. FEE	
(Column 1) (Column 2) (Column 3)										
ENT		CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
AMENDMENT	Total	•	Minus	AR	=	X\$ 25=		OR	X\$50=	
AME	Independent	ACTATION OF M	Minus	PENDENT CLAIM	=	X100=		OR	X200=	
L	ring) Phese	MANONOFM	:	- ENDERN GERMIN		+180=		OR	+360=	
	•			•		. TOTAL ADDIT, FEE		OR	TOTAL ADDIT, FEE	·
		(Column 1).		(Column 2)	(Column 3)	7.501.11.15.			, , , , , , , , , , , , , , , , , , ,	
AMENDMENT		CLAIMS REMAINING AFTER AMENDMENT	·	HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
NON	Total		Minus	44	=	X\$ 25=	-	OR	X\$50=	
ME	Independent	•	Minus	***	= .	· X100≈		OR	X200=	
	FIRST PRESE	NTATION OF ML	JLTIPLE DEP	ENDENT CLAIM		.100		- [.000	
					· . :	+180=		OR	+360=	
	•		•		•	ADDIT. FEE	<u>.</u>	OR ,	DOIT. FEE	
		(Column 1) CLAIMS	····	(Column 2) HIGHEST	(Column 3)					
<u> </u>				NUMBER	PRESENT		ADDI-	j	RATE	ADDI- TIONAL
面	·	REMAINING AFTER AMENDMENT	·	PREVIOUSLY PAID FOR	EXTRA	RATE 1	TONAL FEE		RAIE	FEE
NOMER	Total	: AFTER	Minus `	PREVIOUSLY	EXTRA =	X\$ 25=	FEE	OR	X\$50=	
AMENDMEN	Independent	AFTER AMENDMENT	Minus	PREVIOUSLY PAID FOR			FEE	ľ		FEE
AMENDMENT	Independent	AFTER AMENDMENT	Minus	PREVIOUSLY PAID FOR	=	X\$ 25= X100=	FEE (OR	X\$50= X200=	FEE
AMENDMEN	Independent	AFTER AMENDMENT	Minus	PREVIOUSLY PAID FOR	=	X\$ 25=	FEE (ľ	X\$50=	FEE
AMENDMEN	Independent	AFTER AMENDMENT	Minus JLTIPLE DEP	PREVIOUSLY PAID FOR	=	X\$ 25= X100=	FEE (OR	X\$50= X200=	FEE